## Information

1. This questionnaire is only valid only to define extremes of game play by category or video game genre;
For example, contrasting action video game players (AVGPs) with non-video game players (NVGPs).
It is **NOT** appropriate for:

    a) continuous measure of weekly hours of video game play

    b) contrasting game genres against each other (e.g., action *vs*. RPG, Action *vs.* MMPORG, etc.)

2. Some game titles have changed category over their different releases (e.g. Warcraft). The experimenter should thus verify the exact classification of a specific video game *title **AND** version* on this wiki on game genre if unsure (e.g., Warcraft I, II and III in RTS, whereas World of Warcraft (IV) is an MMPORG).

## NVGP criteria

- **_During_** the Past Year
  - (1) At most 0-1 hour per week for Action_First/Third
- **AND** (2) At most 0-1 hour per week for Action_RPG/Sp./Drive/Adv.
- **AND** (3) At most 0-1 hour per week for RTS/MOBA
- **AND** (4) No more than 1-3 hours per week for each of the remaining game categories
  - (NonAction_RP/FANTASY, Turn Based Strategy/LifeSim/Puzzle, Music games and Other)
- **AND** (5) Using the maximum value in each hourly category (i.e. 0-1 =1 hour; 1-3=3 hours), no more than 5 hours per week total across all game categories

- **_Before_** the Past Year
  - (1) At most 0-1 hour per week for Action_ First/Third,
- **AND** (2) At most 0-1 hour per week for Action_RPG/Sp./Drive/Adv.,
- **AND** (3) At most 0-1 hour per week for RTS /MOBA
- **AND** (4) No more than 1-3 hours per week for any of the remaining game categories (NonAction_RP/FANTASY, Turn Based Strategy/LifeSim/Puzzle, Music games and Other)
- **AND** (5) Using the maximum value in each hourly category (i.e. 0-1 =1 hour; 1-3=3 hours), no more than 5 hours per week total across all game categories

## AVGP criteria
### Four options possible - All criteria MUST apply within each option

**OPTION 1.**
(1) At least 5+ hours for Action_First/Third during past year AND
(2) At most 1-3 hours during past year on each game category listed: RTS/MOBA, Turn Based Strategy/LifeSim/Puzzle, Music games and Other (i.e. all game categories but Action_RPG/Sp./Drive/Adv)

_OR_

**OPTION 2.**
(1) 3-5 hours for Action_First/Third during past year AND
(2) At most 1-3 hours during past year on each game category listed: RTS/MOBA, Turn Based Strategy/LifeSim/Puzzle, Music games and Other (that is all game categories but Action_RPG/Sp./Drive/Adv) AND
(3) 5+ hours on Action_First/Third before past year

**OR**

**OPTION 3.**
(1) 3-5 hours for Action_First/Third during past year AND
(2) 5+ hours in Action_RPG/Sp./Drive/Adv. during past year AND
(3) At most 1-3 hours on each remaining game category during past year (RTS/MOBA, Turn Based Strategy/LifeSim/Puzzle, Music games and Other) AND
(4) 3-5 hours for Action_First/Third before past year

**OR**

**OPTION 4.**
(1) 3-5 hours for Action_First/Third during past year AND
(2) 5+ hours in Action_RPG/Sp./Drive/Adv. during past year AND
(3) At most 1-3 hours on each remaining game category during past year (RTS/MOBA, Turn Based Strategy/LifeSim/Puzzle, Music games and Other) AND
(4) 3-5 hours for Action_RPG/Sp./Drive/Adv. before past year